



Stanburn Curriculum Coverage Medium Term Plan

ART



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	<i>Expressive Arts and Design</i>					
		<p><i>Creating with Materials (ELG)</i> Drawing: Marvellous Marks</p> <ol style="list-style-type: none"> To explore making marks with wax crayons. To make controlled large and small movements. To create a simple observational drawing with pencils. To explore mark making using pencils. To create a simple observational drawing. To use a variety of colours and materials to create a self-portrait. 			<p><i>Creating with Materials (ELG)</i> Painting and mixed Media: Paint My World</p> <ol style="list-style-type: none"> To explore paint through finger painting. To use paint to express ideas and feelings. To experiment with paint mixing to make a range of secondary colours. To make child-led collages using mixed media. To create landscape collages inspired by an artist. 	



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		7. To express their own self-image through art.				
YR1	Drawing: Make your mark <ol style="list-style-type: none"> To know how to create different types of lines. To explore line and mark making to draw water. To draw with different media. To apply features of abstract art. To develop an understanding of mark making. To apply an understanding of drawing materials and mark making to draw from observation. 		Painting and mixed media: Colour splash <ol style="list-style-type: none"> To investigate how to mix secondary colours. To apply knowledge of colour mixing when painting. To explore colour when printing. To experiment with paint mixing to make a range of secondary colours. To apply their painting skills when working in the style of an artist. 		Craft and design <ol style="list-style-type: none"> To know that art can be made in different ways. To choose, measure, arrange and fix materials. To explore plaiting, threading and knotting techniques. To learn how to weave. To combine techniques in a woven artwork. 	
YR2		Charcoal mark making <ol style="list-style-type: none"> To develop a 		Painting and mixed media: life in colour <ol style="list-style-type: none"> To develop 		Exploring clay <ol style="list-style-type: none"> To use my hands as a tool to shape



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		<p>range of mark making techniques.</p> <ol style="list-style-type: none">2. To explore and experiment with mark-making to create textures.3. To develop observational drawing.4. To understand how to apply expressions to illustrate a character.5. To develop illustrations to tell a story.		<p>knowledge of colour mixing.</p> <ol style="list-style-type: none">2. To know how texture can be created with paint.3. To use paint to explore texture and pattern.4. To compose a collage, choosing and arranging materials for effect.5. To compose a collage, choosing and arranging materials for effect.6. To evaluate and improve artwork.		<p>clay.</p> <ol style="list-style-type: none">2. To shape a pinch pot and join clay shapes as decoration.3. To use impressing and joining techniques to decorate a clay tile.4. To use drawing to plan the features of a 3D model.5. To make a 3D clay tile from a drawn design.
YR3	<p>Drawing: Growing artist</p> <ol style="list-style-type: none">1. To recognise how artists use shape in drawing.2. To understand how to create		<p>Painting and mixed media: Prehistoric paintings</p> <ol style="list-style-type: none">1. To apply an understanding of prehistoric man-made art.		<p>Sculpture and 3D: Abstract shape and space</p> <ol style="list-style-type: none">1. To join 2D shapes to make 3D structures.2. To join materials	



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	<p>tone in drawing by shading.</p> <ol style="list-style-type: none"> 3. To understand how texture can be created and used to make art. 4. To apply observational drawing skills to create detailed studies. 5. To explore composition and scale to create abstract drawings. 		<ol style="list-style-type: none"> 2. To understand and use scale to enlarge drawings in a different medium. 3. To explore how natural products produce pigments to make different colours. 4. To select and apply a range of painting techniques. 5. To apply painting skills when creating a collaborative artwork. 		<p>in different ways when working in 3D.</p> <ol style="list-style-type: none"> 3. To develop ideas for 3D artwork. 4. To apply knowledge of sculpture when working in 3D. 5. To evaluate and improve an artwork. 	
YR4		<p>Drawing: Power Prints</p> <ol style="list-style-type: none"> 1. To draw using tone to create a 3D effect. 2. To explore proportion and tone when drawing. 		<p>Painting and mixed media: Light and Dark</p> <ol style="list-style-type: none"> 1. To understand how to darken or lighten a colour when mixing paint. 2. To use tints and shades to give a 		<p>Craft and Design: Fabrics of nature</p> <ol style="list-style-type: none"> 1. To understand starting points in a design process. 2. To explore techniques to develop imagery. 3. To explore using a



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		<ol style="list-style-type: none"> To plan a composition for a mixed media drawing. To use shading techniques to create pattern and contrast. To work collaboratively to develop drawings into prints. 		<p>three-dimensional effect when painting.</p> <ol style="list-style-type: none"> To explore how paint can create very different effects. To consider proportion and composition when planning a still life painting. To apply knowledge of colour mixing and painting techniques to create a finished piece. 		<p>textile technique to develop patterns.</p> <ol style="list-style-type: none"> To learn how to create a repeating pattern. To understand how art is made for different.
YR5	<p>Drawing: I need space!</p> <ol style="list-style-type: none"> To explore the purpose and effect of imagery. To understand and explore decision making in creative 		<p>Sculpture and 3D: Interactive installation</p> <ol style="list-style-type: none"> To identify and compare features of art installations To investigate the effect of space and scale when 		<p>Craft and Design: Architecture</p> <ol style="list-style-type: none"> To apply observational drawing skills to interpret forms accurately. To apply composition skills 	



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	<p>processes.</p> <ol style="list-style-type: none"> To develop drawn ideas through printmaking. To test and develop ideas using sketchbooks. To apply an understanding of drawing processes to revisit and improve ideas. 		<p>creating 3D art.</p> <ol style="list-style-type: none"> To problem-solve when constructing 3D artworks. To plan an installation that communicates an idea. To apply their knowledge of installation art and develop ideas into a finished piece. 		<p>to develop a drawing into print.</p> <ol style="list-style-type: none"> To apply an understanding of architecture to design a building. To extend design ideas through research and sketchbook use. To explore and evaluate the intention of a design. 	
YR6		<p>Drawing: Making my voice heard</p> <ol style="list-style-type: none"> To explore expressive drawing techniques. To consider how symbolism in art can convey meaning. To apply understanding of the drawing technique 		<p>Painting and mixed media: Artist study</p> <ol style="list-style-type: none"> To understand how to analyse a famous painting. To understand how to find meaning in painting. To apply drama techniques to explore the meaning of a painting. 		<p>Sculpture and 3D: Making memories</p> <ol style="list-style-type: none"> To analyse how art can explore the concept of self. To explore sculptural techniques. To use creative experience to develop ideas and plan a sculpture. To apply an



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		<p>chiaroscuro.</p> <ol style="list-style-type: none">4. To evaluate the context and intention of street art.5. To apply an understanding of impact and effect to create a powerful image.		<ol style="list-style-type: none">4. To apply interpretation skills to analyse and respond to an abstract painting.5. To understand how art can tell stories or portray messages6. To develop starting points for creative outcomes.7. To demonstrate an understanding of painting techniques to make personal choices.		<p>understanding of materials and techniques to work in 3D.</p> <ol style="list-style-type: none">5. To problem solve, evaluate and refine artwork to achieve a chosen outcome.
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